* As I know of, if you want to use the template for a class, you have to write all function definition and class definition in one file. In that case, the .cpp file might be super long and I don’t think that what this project asked for so I removed the template. I think we just need to decide the return type and the pass in arguments types and make the interfaces work with each other somehow, even if we encounter problem after, we can maybe use some helper function to make the transfer.
* constructors don’t have a return type, so I fixed the syntax error. Plus, you forgot to add the declaration of the empty constructor in the header file so I added it. I don’t think we need to assign value to our attributes in an empty constructor, the class will automatically call the default constructor when we create an object of that class.
* I have added const to those getters just as a protection of the class.
* I have renamed a few arguments name so it would be more clear to whoever implement these functions like instead of name, I just changed it to attribute\_name.
* The instruction said we can assume all data types are strings so I think the min and max function should return a string type value because everything we stored in the table is record, which is implemented as a vector of string. We might need to convert string to int or double type to do comparison if the actual data is a number, we might just do string comparison if the actual data is string.
* I changed the add\_table and delete\_table to add\_attribute and delete\_attribute cause that’s what this function for, just to be clear
* About the two attributes type, our table stores attribute names (strings) in the column and store each individual record in the row. So I think it might be more reasonable to defined columns as a vector of strings and rows as a vector of records.
* I’m still pretty confused about the iterator function, I am not sure what the instruction want from us. I saw there was a piazza question regarding this function and the answer that the instructor gave us is saying that we need to make a class to handle iterator?? Not sure what to do about that…